Coding in Primary Schools Initiative - Phase 2





1ST AND 2ND CLASSES: CREATING A DIGITAL STORY USING SCRATCH JR

BACKGROUND

In preparation for First Confession, the pupils have started working on a storyboard about 'The Story of Zacchaeus'.

They have already spent time completing scene activities on the Scratch Junior website, so they are familiar with the coding process used with the app.

They are also experienced in working in groups and with iPads.

TASK

Children complete a storyboard of 'The Story of Zacchaeus' in their religion books.

Using their prior knowledge, pupils must put together four scenes that depict the beginning, middle and end of the story.

Using their iPads, children upload existing images from their book to use as backgrounds. They also use the microphone function to narrate each scene.

Children must create interactions between each of their sprites (the digital character) through the scenes.



CHILDREN'S WORK

After uploading each background, the children created code for each of their sprites to tell the story.

Using prior knowledge learned in Scratch Junior activities, they decide to input the important pieces of speech from the story. They also summarised each scene using the microphone function.

They worked together in pairs to debug and problem solve how the different sprites interact with each other in each of their scenes.

As an extension activity, some of the children added an extra scene to explain the moral of the story and how it applies to their First Confession.

